

CFAES Olympics Registration Packet 2024

Planned by the CFAES Undergraduate Student Council, the CFAES Olympics is an event designed for students to engage in friendly competition with peers while also building greater community within the college. This event is also part of the CFAES Celebration of Students; to celebrate CFAES students, their organizations, and their collective accomplishments. In addition to an evening of activities, the CFAES organizational awards will be presented at the event. No participation in the event is required to attend. All CFAES Students and Faculty are invited to attend. This includes students enrolled in CFAES through a branch campus.

When:

Thursday, March 28th, 2024
6:00 – 8:00

Where:

Animal Science Arena
Animal Science Building
Building 156
2029 Fyffe Ct
Columbus, OH 43210

Who can attend:

Transportation & Parking:

CFAES students living on campus in a resident hall may utilize the university's bussing system, CABS. The nearest bus stops to the animal science arena are the midwest campus (WB) and midwest campus (EB).

Refer to the following map for parking information.



Events:

Taste Test:

Number of participants per team: 4

Each team will be provided 6 different cups. Each cup will contain a different drink. Teams will have 4 minutes to determine the drink in each cup.

Building competition:

Number of participants for each team: 3 - 4

In this competition, teams will use provided supplies to create something that is representative of their club. Structures will be judged on structural integrity, creativity, and design by judges.

Each team will be given 5 minutes to build their structures. After the 5 minutes is up, one member of each team will explain their team's structure to the judges and audience.

All creations must be appropriate.

Euchre tournament:

Number of participants for each team: 2

Description

Euchre is a card game played by two teams of two. The game is played using only the 9, 10, J, Q, K, and A of a standard deck of cards. The objective of this tournament is for your team to win the most combined points after 6 games of 8 hands of Euchre.

Rules

For this event, two students are needed to represent the team. It will be a traditional bracket.

Dealer

At the table, team players sit next to each other. To establish a dealer, players should pull cards from the deck. The player with the lowest card becomes the dealer and gives each player 5 cards facedown. Once the game begins, the role of dealer rotates to the left after every point.

Determining the Trump Suit

After the cards are dealt, the top card from the remaining deck is flipped over. The player to the left of the dealer has the option to establish the suit of the flipped over card as the trump suit. This means that for that hand of cards, that suit would be the highest rank or most powerful. The other option for the player left to the dealer is to pass, meaning the authority to establish trump moves to the next leftmost player.

If all players decline to establish the suit of the flipped over card as trump, the player left of the dealer has the opportunity to decide trump or to pass it on. Players are not allowed to pick the trump suit of the flipped over card after it has already been passed on by all players. If all players again decline to decide the trump suit, the cards are shuffled and redealt by the dealer. However, if a player decides that the flipped over card is going to be the trump suit for that hand, the dealer takes the flipped over card into their hand and discards one. When a player decides trump after the flipped over card has already been discarded, the dealer keeps their originally dealt cards.

Card Values

In Euchre, Aces are high and 9's are low. The Jack of the trump suit is the highest ranking card for that round. The Jack of the off suit, the suit of the same color as the trump, becomes the Jack of the trump suit for that hand.

Playing a Hand

After the trump suit is established, a player can decide to go alone. If they do so, their teammate does not play any cards from their hand but rejoins the game in the next deal. The player left to the dealer begins the hand by placing one of their cards into the center of the table. Going clockwise, every player must follow suit if they can. The player with the highest ranking card wins the trick. The cards from the previous trick are discarded, and the player that won leads with a card from their hand in the next round. Players continue until all cards from their hand are played.

Euchre Scoring

If the team that determined the trump suit won 3 or 4 tricks they receive 1 point. If they took all 5 tricks, they receive 2 points. However, if the opposite team takes 3 or 4 tricks, they receive 2 points and if they take all 5, they earn 4 points.

If a player chose to go alone and took 3 or 4 tricks, they get 2 points for their team. If they take all 5 tricks, they earn 4 points.

Tournament Rules

After a game is completed, the winners and losers are determined by the team that had the most points after 8 hands. Before the winners move on, each player will draw a card from the deck and decide if it is high or low compared to their partner. One person from each team will then be ranked high while the other will be low. This will determine teammates in the next round of the tournament.

Each table will be numbered. The losers of the game will remain at their table while the winners move onto their next table.

Team Scoring

After the tournament is completed, scores will be calculated. The winning team will be the one with the highest combined score compared to the other competitors.

Cornhole tournament:

Number of participants for each team: 2

This event will be a traditional double-elimination bracket. Every team of 2 will start in the winners bracket however, the loss of a match will drop the team to the losers bracket to play another losing team. The winner of the losers bracket will play the winner of the winners bracket for first place.

Rules

1. Players have to stay behind the front edge of the board when throwing. If a player goes past, the bag does not count.
2. The bag must be tossed underhand. Players alternate throwing all 4 bags.
3. Rock, paper, scissors will be used to determine which team throws first.
4. Each game will go to at least 21 points. There is no penalty for going over 21. If a team does not score a point and the opponent scores 11 or more points, the game is over.
5. Scoring will be 1 point for on the board and 3 points in the hole. This tournament will NOT follow cancellation scoring.
6. When a team scores points they start the next throwing sequence.
7. If a bag is thrown and it hits the ground first before landing on the board it does not count.

Relay race:

Number of participants for each team: 4

In this event, teams will compete one at a time. Each participant will pick one of the four legs of the race to complete. The team that finishes the relay the fastest wins. Points will be attributed to second and third-placing teams.

Tug of war:

Number of participants for each team: 8

All participating teams will compete in the tug-of-war. Points will be attributed to the top 3 teams.

Contests:

Club Mascot Competition:

For this contest, teams will have one individual from their club be their mascot. There is no limit to the number of participants that can assist in making the mascot, but only one individual can be the mascot. The mascot costumes are to be completed before the Olympics. On the day of the event, judges will rank mascots on creativity, design, and team spirit.

Most Spirited Team:

At the end of the events, judges will give points to the team that displayed the most energy and excitement for their competitors and opponents.

Points:

Points

Points will be given to teams for their donations to the canned food drive at Fall Flannel Fest. In addition, points will be attributed to teams for helping student council volunteer at the career fairs.

Placings

1st - 10 points

2nd - 7 points

3rd - 3 points

Tie Breaker

In the instance of a tie, teams will select one representative to compete in a game of trivia about Ohio State. The winner must win by two correct answers.

Award

For placing 1st in the CFAES Olympics, team members receive the olympics trophy to have and display for one year until the following olympics.

Other:

Teams:

- CFAES clubs and organizations are encouraged to participate in events as a team.
- CFAES students not associated with a CFAES club or organization are invited to join a miscellaneous team to participate in the organized games.
- Students in the college that are currently attending a branch campus of Ohio State will also join the miscellaneous team if they wish to participate.
- A team comprised of any CFAES faculty, advisors, and staff can compete in the Olympics as well

Food

There will be a Smashburger food truck. Soda and Water will also be available.

Registration:

Registration is completed through the following link:

https://docs.google.com/spreadsheets/d/1egaD_S6yydhbn2wvnfD0py1kQ9UztpH66-5dmE5A6sY/edit#gid=0

The deadline for registration is March 14th, 2024.

However, if your organization missed the deadline to sign-up please contact the CFAES Undergraduate Student Council. We would love to have you at our event!